

# KILL TEAM

# CHAOS DAEMONS

## Codex: Chaos Daemons

This team list uses the special rules and wargear found in Codex: Chaos Daemons and the official White Dwarf August 2012 update. If a rule differs from the Codex, it will be clearly stated.

## Daemonic Assault

Change the Daemonic Assault rule listed in the codex to the following:

Before deployment split your team into two groups containing, as much as possible, the same number of models. Nominate which of the two groups you wish to be your 'first wave'. Roll a D6, on a 3+ you must deploy the entire of your first wave in your deployment zone as normal, on a 1 or 2 you must deploy the other group. All models not deployed in this way start the game in reserve, and must use the Deep Strike rules when they enter. Although they do not suffer the -1 penalty to the Deep Strike Mishap roll (see 'Built-up Area' in the Kill Team rules).

## Model Availability

You must follow the following model requirements when building your Kill Team:

- 1 Team Leader model
- 1-20 Core models
- 0-3 Special models



## TEAM LEADERS

### Herald of Khorne

65 points

WS	BS	S	T	W	I	A	Ld	Sv
6	3	4	4	2	5	3	10	5+

#### Daemonic Gifts:

- Hellblade

#### Special Rules:

- Inspiring Presence
- Daemon
- Furious Charge

#### Options:

- May have the following:
  - Juggernaut 35 pts
- May have three of the following:
  - Blessing of the Blood God 5 pts
  - Fury of Khorne 10 pts
  - Death Strike 15 pts
  - Iron Hide 15 pts
  - Unholy Might 15 pts
  - Chaos Icon 25 pts

### Herald of Tzeentch

45 points

WS	BS	S	T	W	I	A	Ld	Sv
2	4	3	3	2	4	2	10	4+

#### Daemonic Gifts:

- Daemonic Gaze

#### Special Rules:

- Inspiring Presence
- Daemon

#### Options:

- May have the following:
  - Disc of Tzeentch 15 pts
- May have three of the following:
  - Master of Sorcery 5 pts
  - We Are Legion 10 pts
  - Soul Devourer 20 pts
  - Chaos Icon 25 pts
  - Bolt of Tzeentch 30 pts
  - Breath of Chaos 30 pts
  - Boon of Mutation 30 pts

**Herald of Nurgle**

45 points

WS	BS	S	T	W	I	A	Ld	Sv
4	3	4	5	2	3	2	10	5+

**Daemonic Gifts:**

- Plaguesword

**Special Rules:**

- Inspiring Presence
- Daemon
- Feel No Pain
- Slow and Purposeful

**Options:**

- May have the following:
  - Palanquin of Nurgle 15 pts
- May have three of the following:
  - Cloud of Flies 5 pts
  - Unholy Might 10 pts
  - Noxious Touch 10 pts
  - Aura of Decay 15 pts
  - Chaos Icon 25 pts
  - Breath of Chaos 30 pts

**Herald of Slaanesh**

45 points

WS	BS	S	T	W	I	A	Ld	Sv
5	3	3	3	2	7	4	10	5+

**Daemonic Gifts:**

- Rending Claws
- Aura of Acquiescence

**Special Rules:**

- Inspiring Presence
- Daemon
- Fleet

**Options:**

- May have the following:
  - Mount of Slaanesh 15 pts
- May have three of the following:
  - Transfixing Gaze 5 pts
  - Unholy Might 10 pts
  - Soporific Musk 15 pts
  - Daemonic Gaze 15 pts
  - Pavane of Slaanesh 20 pts
  - Chaos Icon 25 pts

**CORE****Bloodletter**

16 points

WS	BS	S	T	W	I	A	Ld	Sv
5	0	4	4	1	4	2	10	5+

**Daemonic Gifts:**

- Hellblade

**Special Rules:**

- Daemon
- Furious Charge

**Options:**

- For every five Bloodletter you take in your team, one model may take:
  - Instrument of Chaos 5 pts
  - Fury of Khorne 10 pts
- If you have five or more Bloodletters in your team, one model may take:
  - Chaos Icon 25 pts

**Daemonette**

14 points

WS	BS	S	T	W	I	A	Ld	Sv
4	0	3	3	1	6	3	10	5+

**Daemonic Gifts:**

- Rending Claws
- Aura of Acquiescence

**Special Rules:**

- Daemon
- Fleet

**Options:**

- For every five Daemonettes you take in your team, one model may take:
  - Instrument of Chaos 5 pts
  - Transfixing Gaze 5 pts
- If you have five or more Daemonettes in your team, one model may take:
  - Chaos Icon 25 pts

**Plaguebearer**

15 points

WS	BS	S	T	W	I	A	Ld	Sv
3	0	4	5	1	2	1	10	5+

**Daemonic Gifts:**

- Plaguesword

**Special Rules:**

- Daemon
- Feel No Pain
- Slow and Purposeful

**Options:**

- For every five Plaguebearers you take in your team, one model may take:
  - Instrument of Chaos 5 pts
  - Noxious Touch 10 pts
- If you have five or more Plaguebearers in your team, one model may take:
  - Chaos Icon 25 pts

**Pink Horror**

17 points

WS	BS	S	T	W	I	A	Ld	Sv
2	3	3	3	1	3	1	10	4+

**Daemonic Gifts:**

- Warfire

**Special Rules:**

- Daemon

**Options:**

- For every five Pink Horrors you take in your team, one model may take:
  - Instrument of Chaos 5 pts
  - Bolt of Tzeentch 10 pts
- If you have five or more Pink Horrors in your team, one model may take:
  - Chaos Icon 25 pts

**Nurglings**

13 points

WS	BS	S	T	W	I	A	Ld	Sv
2	3	3	3	3	2	3	10	5+

**Daemonic Gifts:**

- None

**Special Rules:**

- Daemon
- Swarm

**SPECIAL****Changeling**

21 points

*You may only ever take one Changeling in your team.*

WS	BS	S	T	W	I	A	Ld	Sv
2	3	3	3	1	3	1	10	5+

**Daemonic Gifts:**

- Warfire

**Special Rules:**

- Daemon
- Glamour of Tzeentch

**Pyrocaster**

28 points

*You may only ever take one Pyrocaster in your team.*

WS	BS	S	T	W	I	A	Ld	Sv
2	4	4	4	2	4	3	10	5+

**Unit Type:** Jump Infantry**Special Rules:**

- Daemon

**Daemonic Gifts:**

- Warfire
- Breath of Chaos

**Flamer**

23 points

WS	BS	S	T	W	I	A	Ld	Sv
2	4	4	4	2	4	2	10	5+

**Unit Type:** Jump Infantry**Special Rules:**

- Daemon

**Daemonic Gifts:**

- Warfire
- Breath of Chaos

**Fiend**

30 points

WS	BS	S	T	W	I	A	Ld	Sv
4	0	5	4	2	5	5	10	5+

**Options:**

- One Fiend in your team may take:
  - Unholy Might

10 pts

**Daemonic Gifts:**

- Rending Claws
- Soporific Musk

**Unit Type:** Beasts**Special Rules:**

- Daemon

**Bloodcrusher**

40 points

WS	BS	S	T	W	I	A	Ld	Sv
5	0	5	5	2	4	3	10	5+

**Options:**

- One Bloodcrusher in your team may take:
  - Fury of Khorne
- One other Bloodcrusher in your team may take:
  - Instrument of Chaos
- One other Bloodcrusher in your team may take:
  - Chaos Icon

10 pts

5 pts

25 pts

**Daemonic Gifts:**

- Hellblade
- Iron Hide

**Special Rules:**

- Daemon
- Furious Charge

**Beast of Nurgle**

35 points

WS	BS	S	T	W	I	A	Ld	Sv
3	0	4	5	2	2	D6	10	5+

**Options:**

- One Beast of Nurgle in your team may take:
  - Noxious Touch

10 pts

**Daemonic Gifts:**

- None

**Special Rules:**

- Daemon
- Feel No Pain
- Slow and Purposeful
- Random Poisoned Attacks

**Fury**

15 points

WS	BS	S	T	W	I	A	Ld	Sv
3	0	4	4	1	3	2	10	5+

**Unit Type:**

- Jump Infantry

**Special Rules:**

- Daemon

**Flesh Hound**

15 points

WS	BS	S	T	W	I	A	Ld	Sv
4	0	4	4	1	4	2	10	5+

**Hounds of Khorne**

If a Herald of Khorne is your team leader, Flesh Hounds may be taken as Core.

**Unit Type:** Beasts**Special Rules:**

- Daemon
- Furious Charge
- Hounds of Khorne\*

**Daemonic Gifts:**

- Blessing of the Blood God

**Options:**

- One Flesh Hound in your team may take:
  - Fury of Khorne

10 pts

**Screamer**

25 points

WS	BS	S	T	W	I	A	Ld	Sv
3	0	4	4	2	4	3	10	5+

**Unit Type:** Jetbike**Special Rules:**

- Daemon
- Lamprey's Bite
- Slashing Attack

**Daemonic Gifts:**

- None

**Seeker**

17 points

WS	BS	S	T	W	I	A	Ld	Sv
4	0	3	3	1	6	4	10	5+

**Seeker of Slaanesh**

If a Herald of Slaanesh is your team leader and it is riding a Mount of Slaanesh, Seekers may be taken as Core.

**Unit Type:** Cavalry**Special Rules:**

- Daemon
- Seeker of Slaanesh\*

**Daemonic Gifts:**

- Rending Claws
- Aura of Acquiescence

**Options:**

- One Seeker in your team may take:

- Transfixing Gaze

5 pts

- One other Seeker in your team may take:

- Instrument of Chaos

5 pts

- One other Seeker in your team may take:

- Chaos Icon

25 pts